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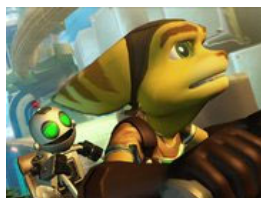
Rumor Control: Wrath of the Lich King banned in China? (Answer: No)

Insomniac wired for PS3 exclusive

By Tom Magrino, GameSpot Posted Mar 10, 2009 2:46 pm PT

Resistance 2 creator teases new game for Sony's flagship console; studio named fifth-best place to work in California.

Insomniac Games has been committed to Sony's hardware dating all the way back to Disruptor, its maiden effort released in 1996. Since then, the Burbank, California-based independent studio has crafted some of the most well-known franchises appearing on Sony's console, including Spyro the Dragon, Ratchet & Clank, and, most recently, Resistance, the first installment of which was a launch game for the PlayStation 3.



Consequently, it came as no surprise when Insomniac revealed today that it is currently at work on a new game exclusively for the PS3. Word of the upcoming project came by way of an announcement touting Insomniac as one of the top five places to work in California. As such, no details were revealed on the game, which Insomniac still regards as "unannounced."

As for the independent studio's award, Insomniac said that it was ranked fifth in this year's Employers Group "California's Best Places to Work" survey. According to the Employers Group, rankings were determined both by a survey completed by randomly selected employees as well as responses related to a company's work environment, policies, practices, and benefits.

"Last year was an especially historic time for Insomniac in that we launched two successful games in one year while also laying the groundwork for our new North Carolina studio," Insomniac Games founder and president Ted Price said in a statement. "It's therefore especially gratifying to earn such praise for our work culture considering the volume of activity and change we experienced. When we factor in the multitude of innovative companies populating the state, this honor becomes even more humbling and special."

The award marks the eighth of its kind that Insomniac has received since 2005. Previously, the studio has been honored for three years running as one of the Top 10 Small Businesses to Work for in America, as deemed by Great Places to Work. Insomniac has also been named as one of the top places to work in various other surveys encompassing the California, Los Angeles, and San Fernando Valley areas.

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Joshua02381

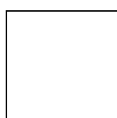
Posted Mar 12, 2009 7:16 pm PT
@ SalarianChemist

Hey man, first up, R2 Multiplayer. is full of online players, i remember seeing the list of online players were up to the hundreds of thousands. If you didnt see rooms, it only explained one thing, your internet service provider sucks a@\$. maybe you should drop them a call.

Secondly, your cousin picking the xbox360 over the ps3 because of tetris.. thats real classy buddy. read it over and over again and see whether you werent such an idiot in putting that. I guess the xbox360 performs best with 1080p tetris, you idiot... I guess tetris is part of your exclusive title list for the 360. oh and one other thing... the xbox360 has sold 22 million to date... guess how many had the rodd? magic number.. 9 million... hahaha... inferior console...

check this out..
A source that has been identified as a team leader and key architect in the creation of the Xbox and Xbox 360 and a founding member of the Xbox team[12][13] provided insight as to the high rate of failures. The interviews suggest that Xbox 360 units that fail early in their life do so because of problems in the system design, parts supply, material reliability, and manufacturing issues as well as a system not tolerant to faults. These issues were alleged to be the end results of the decisions of management in Microsoft's Xbox team and inadequate testing resources prior to the console's release. A second source cited that, at one time, there was just a 32% yield of one of the test production runs. 68 of every 100 test units were found to be defective.[14][15]

4 | 0 = 4 Login to rate this comment



tiukyle

Posted Mar 12, 2009 6:56 pm PT
@ SalarianChemist

To be brutally honest, do you really think a lot of us care that your cousin picked the Xbox360 over the PS3 for tetris? so your cousin is dumb enough to think of buying a console and decide purely on tetris? Your cousin doesn't own a PC and can't play tetris there? Who the #\$\$%^ buys an expensive console to play Tetris?



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id not Rage-ing in '09

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Insomniac wired for PS3 exclusive - News at GameSpot

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At the end of the day, your 360 HW is not even close to the PS3. If i recall correctly, you guys had to buy additional add-ons to hit 1080p. I'm not too sure about the 1080p thing but i know u guys don't have WiFi. I'm not saying the PS3 is perfect. but damn man. shut the %\$^& up and go play games. with the 360 you'll have to buy a new console 2 years before we have to just to keep up anyway.

I also have to say, I'm starting to question whether u really really have a PS3... your comment about resistance 2 not having enough people to play with on multiplayer... is hard for someone like me to believe as unfortunately i've never had time to play the campaign. I've played the multiplayer each time i turn it on. and i've never turned it on and end up shutting the game down coz' no one was online... I was even enrolled in the beta test and i had no problems there. your other comments on other ps3 games are all stuff u could have figured out before u bought the damn thing. no coop for both resistance and killzone?! u didn't need to own a ps3 and play the games to figure that out.

2 | 0 = +2 [Login](#) to rate this comment



resistance93

Posted Mar 12, 2009 4:22 pm PT

SalarianChemist stop stubbornly defending your inferior 360 here you won't find any support. By the way do you get free online? Oh, thats right...

2 | 0 = +2 [Login](#) to rate this comment



burstlimit514

Posted Mar 12, 2009 2:18 pm PT

I bet it is a ratchet and clank sequel. Depends on what happened in quest for booty. Truly great company.

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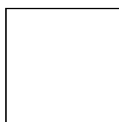


G-Bake

Posted Mar 12, 2009 12:06 pm PT

@GunGriffin
Insomniac Games has never made a single game for the psp. Size Matters and Secret Agent Clank were developed by high impact games. Make sure you know what you are talking about before confusing people. 😊

3 | 0 = +3 [Login](#) to rate this comment



brendanhunt1

Posted Mar 12, 2009 11:24 am PT

saint row was not on ps3

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brendanhunt1

Posted Mar 12, 2009 11:19 am PT

the list was copyed and pasted quickly i didnt check it

1 | 0 = +1 [Login](#) to rate this comment



GunGriffin

Posted Mar 12, 2009 10:32 am PT

Regardless of these pointless and made up "Console Wars" I hope Insomniac comes out with some new IPs for the PSP as well. They claimed they were done with the platform after Size Matters, and then came out with Secret Agent Clank, I would like to see some new ideas from Insomniac on the PSP other then just PSP exclusive console side stories (though those are indeed fun, and they did a great job with Sony Bend on Resistance) I still feel that the PSP needs a new flag ship title other then the stuff you see on other platforms.

IMHO I would love to see Spyro come to the PSP with at least 4 games in a stand alone line of platformers for the system.

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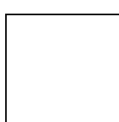


LosDaddie

Posted Mar 12, 2009 6:52 am PT

@Kilbot: That's not what I said at all 😊

1 | 1 = 0 [Login](#) to rate this comment



Kilbot

Posted Mar 12, 2009 6:03 am PT

@LosDaddie lets see last gen nearly 200m console sold with the PS2 selling 140m and still going. So far this gen 85m have sold with wii 35m 360 28m and PS3 22m. With the wii looking like it's going to sell 100m or more so if the PS3 would sell 50% of what the PS2 sold that would be 70m. So what your saying is the 360 would sell only 2m more this gen.

1 | 1 = 0 [Login](#) to rate this comment



LosDaddie

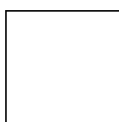
Posted Mar 12, 2009 5:41 am PT



@SalarianChemist: Well said! 🙄

I'd like to add that the PS3 will be lucky to retain 50% of the marketshare the PS2 held last gen. 😊

1 | 3 = -2 [Login](#) to rate this comment



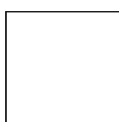
confucioussayyo

Posted Mar 12, 2009 4:37 am PT

Uh, gobbo, I think you got confused there. Naughty Dog made Crash and Jak+Daxter games, and Insomniac made Spiro and Ratchet+Clank games.

Either ^ or that was terrible sentence structure.

1 | 0 = +1 [Login](#) to rate this comment

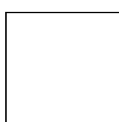


gobbo00

Posted Mar 11, 2009 9:21 pm PT

I don't rate Insomniac at all Resistance FOM felt like a homarge to Unreal (though still enjoyable) and Resistance 2 lost the speed and I lost interest. Give me Naughty Dog games any day of the week, to be honest if The Dog done a FPS. Insominac's effort would be the "poor mans" equiverlant, much like there PS1/2 (Crash, jak & daxter/Spiro, Ratchet & Clank) games when put next to The Dogs work.

1 | 8 = -7 [Login](#) to rate this comment



Noctobum

Posted Mar 11, 2009 9:13 pm PT

@ SalarianChemist

As much as I respect your opinion and research, you must also realize that you are as well, ignorant. The only reason why I pointed this out is how biased you are when it comes to Killzone 2. Most of the faults that you have pointed out, where already discussed by gamespot editors. As well the reply value of a game does not end on single campaign alone, but also of multiplayer. The graphics engine and rag-doll physics of the game is also to note, as well as the intelligent AI of the enemy, or how the fact they recreated a really good view on how real warfare is like. I.E taking cover, giving covering fire, adjusting to enemy's movements, etc. Granted it does have some load time fails, and of course no co-op. Yet you giving this rating and basing it as a "2005 it could be better" is just ignorant at best. While you are saying you are not trying to criticize the PS3 in a dishonest way, you in fact are. Yet you don't really see it.

"I think the developers did the right thing when they decided not to release Haze for the Xbox 360 due to the poor reviews on the Playstation 3." That comment basically proves how biased you really are. You make it seem that all bad games STAY on the PS3 and not on the 360 and they choose to do it that way.

6 | 0 = +6 [Login](#) to rate this comment



Kilbot

Posted Mar 11, 2009 7:45 pm PT

@SalarianChemst also Halo 3 and Gear play at 30 frame per second not 60 they only do that at cut scenes just like Killzone 2. Only a very few games play at 60 frames with most of them being on the PS3 because of the 360 red ring of death. The reason why some games have slower frame rate on the PS3 is because it has its memory in two parts while the 360 has it in just one and those games haven't been ported well. Finally Co-op has been confirmed for Killzone 2 in a later patch

3 | 2 = +1 [Login](#) to rate this comment

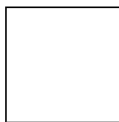


Kilbot

Posted Mar 11, 2009 7:08 pm PT

@SalarianChemst you would've Bill Gate's balls dry by now! I don't know where you get your info from but Blu-ray plays at 48MB per second it's BD 2.0 that plays at 54MB per second and the PS3 blu-ray the PC blu-ray plays games upto a MAX of 48MB per second probably more because of all the updates. The reason the PS3 has HD installs is so the BD drive runs smoother so the PS3 is quieter and doesn't over heat unlike the 360

2 | 1 = +1 [Login](#) to rate this comment



trapper94

Posted Mar 11, 2009 6:59 pm PT

@SalarianChemist 1.) Get a Job and life 2.) Do something with your hopefully newly acquired life. and 3.) shut the **** up.

2 | 1 = +1 [Login](#) to rate this comment



SalarianChemist

Posted Mar 11, 2009 6:42 pm PT

@ tiukyle,

Tetris is the best puzzle game in history, in my opinion. I own Tetris on just about every console I have ever owned. I bought Tetris on Xbox 360 when it was released, and I have to say the Xbox 360 version is the best one I have ever played. I even bought the Xbox 360 Arcade version of Tetris when it was released, just so I could gather some more Achievement Points and have a version to play without putting another disc in the drive.

So, to answer your question, yeah, my family and I really think quite a bit of Tetris. I do own a PS3 (although it rarely gets played since the Xbox 360 versions of the multiplatform games are almost always better, which results in me buying the Xbox 360 versions). But I have a cousin who was trying to decide whether she should buy an Xbox 360 or PS3, and the first thing she asked me about what Tetris. When I said Xbox 360 has two Tetris games and Playstation 3 has none, her mind was made up which console she was getting.

I'm not trying to criticize the Playstation 3 in a "dishonest" or "bad" way. I'm simply pointing out the facts. I really do give credit where

credit is due. That one guy is incorrect—I rated Resistance 2 with a score of 7 out of 10, not 6 out of 10. And that was mainly because there was nobody to play online with since Resistance 2 didn't sell very well. I thought Resistance 2 was much better than Killzone 2.

2 | 6 = -4 [Login](#) to rate this comment

tiukyle

Posted Mar 11, 2009 6:27 pm PT

@SalarianChemist - you're looking for a tetris game for the PS3 console? Hahaha. actually that's what the Xbox 360 is for! It also seems like that's why you own one!

3 | 1 = +2 [Login](#) to rate this comment

SalarianChemist

Posted Mar 11, 2009 6:26 pm PT

I rated Killzone 2 with a "fair" rating of 6 out of 10.

If Killzone 2 would have been released in 2005 when the standards in the videogame industry were less diverse, I probably would have rated the game higher.

Unfortunately, Sony's promises for HOME and Killzone 2 sounded good when they were made in 2005, but by the time HOME and Killzone 2 were released in 2009, the industry standards for videogaming had risen beyond what was promised in 2005.

For example, in 2009 it is now a 100% expected standard to have games in the First-Person Shooter genre include Co-Op modes. Killzone 2 fails to live up to this industry standard. In fact, Killzone 2 is the only FPS scheduled for the first-half of 2009 that does not include a Co-Op mode. This is obviously very disappointing.

Killzone 2 runs at only 30 frames per second graphically, which is also a disappointment, considering games like Gears of War 2 and Halo 3 run at 60 frames per second. This wasn't a surprise, though, considering that there have been times when third-party multiplatform games have been released with the Xbox 360 version running at 60 frames per second, while the PS3 version ran at only 30 frames per second. All-Pro Football is an example of one of these games that I play often.

Blu-ray discs actually read data at a rate of 54MB per second, not 48MB per second. However, this is the rate at which data is read off the disc for movies.

Playstation 3's dual-speed Blu-ray player is only capable of processing data from a Blu-ray game disc at a rate of 9MB per second, compared to 16MB per second for the Xbox 360 DVD drive. This is the reason why Xbox 360 versions of games have load times that are so much faster. For example, Street Fighter 4 loads for about 30 seconds on the PS3, but it takes only 10 second to load on the Xbox 360.

Killzone 2 is actually a game that you cannot install on the hard drive of the PS3. This is very disappointing, because the game is always being read at a slow rate of 9MB per second. This is the reason why Killzone 2 has such slow "hiccups" with load times that look like very long pauses in the framerate.

I simply could not give Killzone 2 a "good" or "great" rating, considering that it failed to live up to industry standards in so many ways. I thought that the rating of "fair" was appropriate for a game that lacks co-op and has virtually no replay value in the very short single-player campaign that can be beaten in less than 8 hours.

I would also like to comment to Sean...I think you did an excellent thing by grouping Haze and Killzone 2 together—they are identical in many ways. I'm glad you noticed this. I think the developers did the right thing when they decided not to release Haze for the Xbox 360 due to the poor reviews on the Playstation 3.

2 | 7 = -5 [Login](#) to rate this comment

crimped

Posted Mar 11, 2009 5:52 pm PT

SalarianChemist, get a ****ing life.

1 | 1 = 0 [Login](#) to rate this comment

aurora_born_93

Posted Mar 11, 2009 5:18 pm PT

Ok, did i pass the part when they said what game it was going to be or did they not say. Chances are that this will probably Resistance 3 since 2 was left on a cliff-hanger. Besides, most studios for both movie and games alike tend to make the third sequel come out sooner than it took the second, usually. I think it would suck if it ended up being another ratchet & clank game since i am not a fan of it so i have my finger crossed for R3.

4 | 0 = +4 [Login](#) to rate this comment

Sean_Omac

Posted Mar 11, 2009 5:15 pm PT

@SalarianChemist - You know that if you had the money, you would have bought a Playstation 3. X-box 360 is a poor mans playstation 3. I can speak from experience, I had 5 X-box 360's, no kidding. You can argue all you want about your exclusives for the 360, but as far as I, and everyone else in the world is concered, you can keep your Halo, its slow, dated and a waste of time. You can keep your gears of war 1 & 2, I have played them both and, to be honest, I went into a coma it was that boring. But what I will keep is Haze, Killzone 2 and Motor Storm. You will never get to play these games. I feel pity for you.

4 | 1 = +3 [Login](#) to rate this comment

[SalarianChemist](#) posted Mar 11, 2009 4:03 pm PT (does not meet display criteria. login to show)



Zidaneski

Posted Mar 11, 2009 3:14 pm PT

Good to hear, sort of. I honestly almost despise the R&C games because the franchise has been the same since the first game. I played all of them up to dreadlock and got sick of them. There aren't new R&C games they are just expansion packs. And whats worse is that the story was only good in the first game and the humor is really forced. Can't believe people still play these games.

0 | 1 = -1 [Login](#) to rate this comment

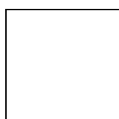


Noctobum

Posted Mar 11, 2009 2:33 pm PT

err correction:
LA Noire = I meant Eight Days, but that's not there but you get the idea.

0 | 0 = 0 [Login](#) to rate this comment



Noctobum

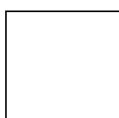
Posted Mar 11, 2009 2:30 pm PT

@brendanhunt1

I think you did a quick grab on exclusives for both but I'm really too tired to check.
But from quick skimming it is to note that some exclusives for both were either cancelled or changed to multplatform.

I.E: LA Noire = cancelled (if I recall correctly)
and Saints Row = on PS3 as well.

0 | 0 = 0 [Login](#) to rate this comment



phinch1

Posted Mar 11, 2009 2:28 pm PT

Its annoying when people say playstation 3 has no games or no decent exclusives, because there is a lot, they've just got there head so far up their own ass they've never bothered to actually look what sony has to offer

1 | 1 = 0 [Login](#) to rate this comment

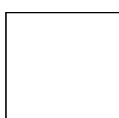


phinch1

Posted Mar 11, 2009 2:22 pm PT

good list for sony

0 | 0 = 0 [Login](#) to rate this comment



truthbetold101

Posted Mar 11, 2009 2:20 pm PT

brendanhunt1 exactly, my comment got deleted by myself lolz,(fell asleep on the backspace key haha) and one other sad fact is that most of the 360 exclusives came out before the ps3 was out, and noone plays them haha

1 | 0 = +1 [Login](#) to rate this comment

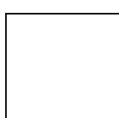


kiramasaki

Posted Mar 11, 2009 2:18 pm PT

@brendanhunt1 next time use a space, i was looking at your list and was like , since when is halo a ps3 exclusive

0 | 0 = 0 [Login](#) to rate this comment



callumchilled

Posted Mar 11, 2009 2:13 pm PT

I love Insomniac, and Clank is my hero.

0 | 0 = 0 [Login](#) to rate this comment



brendanhunt1

Posted Mar 11, 2009 2:10 pm PT

@SalarianChemist

ps3 exclusives

ActiveDogs

Afrika

Aqua Vita

Aquanaut's Holiday: Hidden Memories

Blast Factor

BlazBlue: Calamity Trigger

Boku no Natsuyasumi 3

Buzz!: Quiz TV

Calling All Cars (video game)

Cash Guns Chaos

Chain Limit

Crash Commando

Cross Edge

Dark Mist

Demon's Souls

Derby Time Online

Disgaea 3: Absence of Justice

Elefunk (video game)

Ember (video game)

Everybody's Golf 5

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EyePet

Eyidentify

Fat Princess

Feel Ski

Fifth Phantom Saga

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Flower (video game)

Folklore (video game)

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Free Realms
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GTI Club+: Rally C te d'Azur
Genji: Days of the Blade
God of War III
Gran Turismo 5

- Generalmojo**
Posted Mar 11, 2009 2:04 pm PT
insomniac ftw baby!!
1 | 0 = +1 [Login](#) to rate this comment
- Dion4ever**
Posted Mar 11, 2009 1:54 pm PT
SalarianChemist, you have no idea what Playstation 3 has this year, do you? All Xbox 360 has is Gears of War and Halo? You tell me one Xbox 360 exclusive that is coming out this year that is generating massive hype at the moment? It can't compete with the recent hype of Killzone 2 or the huge hype of God of War 3. Xbox 360 goes down this year. Talking about graphics... I just need to say one thing - Killzone 2. Xbox 360 isn't getting Metal Gear Solid 4, and we also have exclusives like Final Fantasy Versus 13, Gran Turismo 5, Uncharted 2, this new game Insomniac are working on, Heavy Rain. From the previous years, the Resistance series, Motorstorm series, LittleBigPlanet, Ratchet & Clank's and Uncharted: Drake's Fortune. Notice how I didn't mention the same 5 games every time? You fail!
5 | 1 = +4 [Login](#) to rate this comment
- phinch1**
Posted Mar 11, 2009 1:53 pm PT
which one, the one about sony going down the pan
0 | 1 = -1 [Login](#) to rate this comment
- Paladin_King**
Posted Mar 11, 2009 1:47 pm PT
so is this "new game" or "new IP?" Because I thought a new Ratchet and Clank game would be a no-brainer
1 | 0 = +1 [Login](#) to rate this comment
- SalarianChemist**
Posted Mar 11, 2009 1:46 pm PT
@ phinch1
Actually, I was replying to a comment that someone made to me. I originally said something nice that you might appreciate if you look a couple dozen comments previously.
2 | 6 = -4 [Login](#) to rate this comment
- TXMostWanted**
Posted Mar 11, 2009 1:44 pm PT
I hope its a brand new franchise...as much as everyone loves Resistance & Ratchet, I'm just not that into them. But I don't deny the quality of them, just implement it into a cool franchise and I'm sold!
1 | 0 = +1 [Login](#) to rate this comment
- phinch1**
Posted Mar 11, 2009 1:41 pm PT
SalarianChemsits - Why are you Even here? This is about a Ps3 Exclusive nothing to do with gears 1 and call of duty 2 who gives a flying fack about call of duty 2? you sound like an old man , o back in the day, xbox had this and that ,good for you, now vamoosh troll
3 | 0 = +3 [Login](#) to rate this comment
- SalarianChemist**
Posted Mar 11, 2009 1:32 pm PT
Playstation 3 does not have more exclusives than any other console...Playstation 3 has the fewest console exclusives of any next-gen system on the market right now, and the foreseeable future.

Games like Call of Duty 2: Game of the Year Edition, Mass Effect, Gears of War 1, and dozens of others are on both the Xbox 360 and PC, but not the Playstation 3.

Let's be honest, Gears of War is known as an Xbox 360 franchise. But there are certain people who try to claim that Gears of War is not "exclusive" to the Xbox 360 because it was eventually released for the PC. Obviously, that is total nonsense.

"Technically" those games are not considered 100% "exclusive" to the Xbox 360; although, those games are considered 100% "console exclusive."

Gears of War 1, Call of Duty 2: Game of the Year Edition, and Mass Effect are all games that require a very powerful PC and a high-end graphics card in order to make them as good as the Xbox 360 versions. Many people do not want to spend hundreds of dollars on a high-end graphics card, and all that extra money for 5.1 speakers for their PC. All of those people like to play their games using their A/V Receiver for 5.1 sound and their nice HDTV.

This is the reason why the Xbox 360 has such a big advantage over the Playstation 3 in terms of "exclusive" games, particularly from third-party companies. Games like Star Ocean 4 and Infinite Undiscovery from Square Enix are released only for Xbox 360.

The information I just mentioned is no secret. The "fanboys" of the Playstation 3 who don't want to admit that it has the smallest number of "exclusive" console games try to selfishly generalize the word "exclusive" in order to make it so the Xbox 360 doesn't get credit for having games like Mass Effect, Call of Duty 2: Game of the Year Edition, and so many others as "console exclusives."

Also, Xbox 360 games such as Grand Theft Auto 4, Fallout 3, and Oblivion: Game of the Year Edition may not be "exclusive" in any way, but the expansion packs and downloads are available only for Xbox 360, which allows the Xbox 360 version, which does add an element of exclusivity. Once you play the Shivering Isles expansion on the Xbox 360 version of Oblivion, you realize that it is simply not the same as the PS3 version; it is much larger in scope. The same can be said for Grand Theft Auto 4 now that the new expansion pack has been released only for Xbox 360.

The bottom line is, if you want to play those awesome games on a console, the Xbox 360 is your only choice, since Xbox 360 is the only console they are available for.

2 | 7 = -5 Login to rate this comment



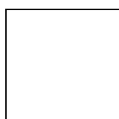
X-RS

Posted Mar 11, 2009 1:19 pm PT

man i wonder what insomniac would make if they were to do a hardcore action game like ninja gaiden OJO

oh well i can dream

1 | 0 = +1 Login to rate this comment

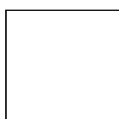


brendanhunt1

Posted Mar 11, 2009 1:18 pm PT

@SalarianChemist
ps3 has more exclusives than any other console at the moment

3 | 2 = +1 Login to rate this comment



thaWUNandonly

Posted Mar 11, 2009 12:47 pm PT

@ bat725:

No, the only comparison I drew between LBP and Suikoden was because Suikoden was an underrated RPG overshadowed by another game of its genre that has been long-running, a greater fanbase, and a well-established position in gaming overall. You can replace Suikoden with any other RPG, because they were all overshadowed by Final Fantasy in the big picture. LBP is a great game for what it is, but just because it doesn't put up strong sale numbers doesn't mean anything, especially when you compare it to a game with a HUGE following - like the comparison says - MGS4. Of course it will sell much more. It's all relative.

No one's going to compare the sales numbers put up by Uncharted to something like the newest Zelda. It's different situations. That doesn't mean Uncharted was a flop either.

2 | 0 = +2 Login to rate this comment

SalarianChemist posted Mar 11, 2009 12:27 pm PT (does not meet display criteria. login to show)



Doolz2024

Posted Mar 11, 2009 12:23 pm PT

Hopefully this "unannounced" game will be Resistance 3. 🙏

6 | 4 = +2 Login to rate this comment

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